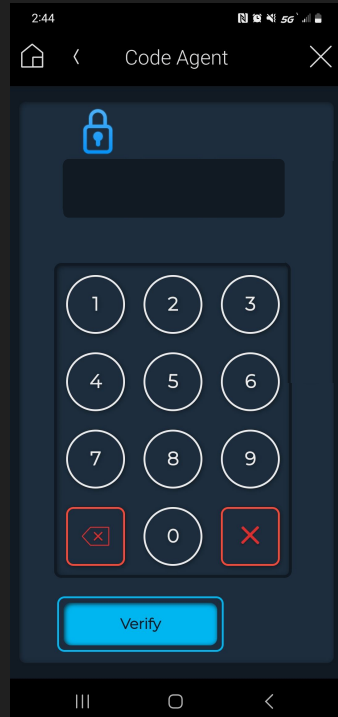


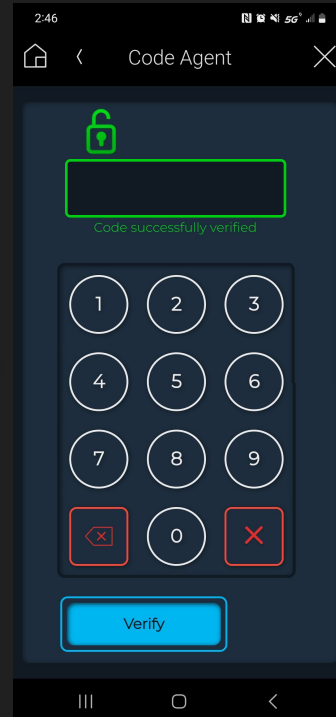
Attempts to verify every time the code is entered so long as the code is between 3-8 characters.

## CODE MATCH

### Unverified



### Code Matched



### Notes

### Programming Example

- Code matching requires setting up conditionals for expected codes under the programming event **Code Verified**
- Each conditional will state the actions to be performed when a certain code is entered followed by the **Stop** command
- At the end of the of the event the catch all agent command, **End Match** (No matching codes found), is placed to correctly handle codes not matching any of the conditionals

- ? If Code entered is = 123
  - ➔ Open Cindev->Garage Door
  - ➔ Stop
- ? If Code entered is = 321
  - ➔ Close Cindev->Garage Door
  - ➔ Stop
- ➔ No matching codes found